

Paris, January, 28th 2004

**Wanadoo announces the european release, on February 27, 2004, of "Trials of Atlantis", the 2<sup>nd</sup> Add-on for Dark Age of Camelot.**

**Wanadoo announces the European release of the second official Add-on for its Massive Multiplayer Online Role Playing Game *Dark Age of Camelot*, named "*Dark Age of Camelot: Trials of Atlantis*".**

*This add-on, published and hosted by Wanadoo in Europe and developed by Mythic Entertainment, enriches the mythic and fantastic world of the original game. In terms of esthetics and the player's sense of immersion, "Trials of Atlantis" is among the most advanced on the market.*

*"Dark Age of Camelot: Trials of Atlantis" extends the game's original version and the first official Add-on "Dark Age of Camelot: Shrouded Isles", by allowing players to explore the vestiges of the long lost civilization of Atlantis.*

*In "Trials of Atlantis", the player sets off on a breathtaking adventure into the mysterious, unexplored depths of Oceanus, to the towering heights of the lost, ancient city of Aerus, on a voyage across the majestic sand dunes in the desert of Stygie, and on a perilous mission to lake Volcania, with its deadly lava. The player's quest for artifacts in this fantastic universe, populated with incredible and strange monsters, is a constant challenge.*

*"Dark Age of Camelot: Trials of Atlantis" offers 10 new zones and numerous original donjons, each inhabited by ferocious creatures. The player will find a new race of beings in each Realm, new gameplay possibilities, such as underwater exploration as well as a new navigation system. The new advancing system for experienced players offers 9 enhanced trials with unique and innovative elements (styles, spells...). *Trials of Atlantis* also includes a host of new arms and armor, as well as additional quests, and a new population of reinforced A.I. monsters.*

*The use of the latest graphic engine, "Gamebryo" from Numeric Designs Limited, offers vast improvements in the game's rendering: high definition textures and a new system of reflection upon surfaces...In addition the use of SpeedTree from IDV, Inc, result in extremely realistic modeling of trees for a richer more realistic world. These breakthroughs create a revolutionary playing experience, rarely seen in online games, which reinforces a remarkable level of player immersion into this rich universe.*

***"Dark Age Of Camelot: Trials of Atlantis" is an online-only game and necessitates the original game edition: "Dark Age of Camelot", and the first Add-on "Shrouded Isles", as well as a valid, current player subscription.***

***The game will be available in three versions:***

***- Add-on only "Dark Age Of Camelot: Trials of Atlantis" – Retail price: 29.95 euros***

***- The complete, classic box set, including the original game "Dark Age of Camelot", and both Add-ons: "Shrouded Isles" and "Trials of Atlantis", plus one month of online subscription included - Retail price: 49.95 euros***





- *The collector's edition, complete box set, a prestigious, limited edition and numbered set. This includes the original game "Dark Age of Camelot", the two Add-ons: "Shrouded Isles" and "Trials of Atlantis", a kit for creating medieval, wax seals, a brass pendant, and a CD-rom of numeric bonuses (videos, images, screen savers...) plus one month of online subscription included - Retail price: 79.95 euros*

### **Dark Age of Camelot: The leading Massive Multiplayer Online Role Playing Game in Europe**

*Dark Age of Camelot* is a "second generation", 3D, Massive Multiplayer Online Role Playing Game (MMORPG).

250,000 units of *Dark Age of Camelot* have already been sold in Europe, and a dynamic community of 140,000 players is registered online. Since its release in 2002, *Dark Age of Camelot* has become a remarkable success.

*Dark Age of Camelot's* universe, inspired by The Knights of the Round Table and Scandinavian, and Celtic mythologies, plunges the player into an epic world of historical and mythological creatures.

The player begins by joining one of the three nations: Albion, Midgard or Hibernia. In each nation, the player is presented with the choice of various races of beings (Trolls, Elves, Kobolds, Dwarves), individual classes of characters (mage, thane, druid, warden); each of these populations possesses different levels and forms of magic.

*For more information concerning the game:* <http://www.camelot-europe.com>

#### **About Wanadoo**

Wanadoo, a subsidiary of France Telecom, is one of Europe's leading Internet and directories companies with, at December 31, 2003, more than 9.1 million Internet Access customers and more than 641,000 advertisers in Directories. Wanadoo is a leading Internet media services provider in France and the U.K., and the n°2 in Spain and n°3 in the Netherlands. Wanadoo has more than 2.4 million ADSL and cable subscribers.

Wanadoo recorded EUR 2.6 billion in revenues in 2003 and has approximately 6,700 employees. Wanadoo is listed on Euronext Paris. Further information on Wanadoo can be found on the company's web site at: [www.wanadoo.com](http://www.wanadoo.com).

Wanadoo is present in the game domain with its department GOA, which manages and runs the French multiplayer game site: GOA.com, as well as the Dark Age of Camelot game in three languages: English, German and French.

#### **About Mythic Entertainment**

Mythic Entertainment is one of the most successful online game developers in the industry today. Credited with 14 online titles including the award winning Dark Age of Camelot™ and subsequent expansions Shrouded Isles™ and Trials of Atlantis™, Mythic has played a major part in the evolution of the online game industry. The company's other titles are some of the most popular online-only games of all time, including Aliens Online, Starship Troopers: Battlespace, Godzilla Online, Silent Death Online, Rolemaster: Magestorm, Darkness Falls, Splatterball and Dragon's Gate. In 2003, Mythic was ranked 36 in Inc. 500. Mythic was also named one of Deloitte & Touche's national "Technology Fast 500" companies and regional "Technology Fast 50" companies for the past two years. For more information about Mythic Entertainment, visit [www.mythicentertainment.com](http://www.mythicentertainment.com).

#### **Press contacts:**

UK & Ireland

Bastion

Charlotte Fox & Lee Skittrell

Phone: +44 (0) 20 7490 1323

Fax: +44 (0) 20 7490 1350

e-mail: [Charlotte@bastion.co.uk](mailto:Charlotte@bastion.co.uk)

e-mail: [Lee@bastion.co.uk](mailto:Lee@bastion.co.uk)

Scandinavia

Toptronics

Jenni Sten

Phone: +46 (0) 8 33 05 35

Fax: +46 (0) 8 32 32 81

e-mail: [jenni.sten@toptronics.fi](mailto:jenni.sten@toptronics.fi)